#### Art -

Leaf & bark rubbings
- making art using natural materials
Make a tree boggart

Create picture of woodland creature using collage
Print fruit, flower, seed and leaves

Andre on Art collapset a display all the work we have

Make an Art gallery to display all the work we have done this term!

### Computing - Recognising Tech/Programming

Green and Orange pathway-Programming Beebots or the Codeapillar to move around the classroom Making woodland mats for the Beebots or the Codeapillar to explore. Planning a route for a beebot or the Codeapillar to travel around Sparkles class- switch work bubble machine/lights cause and effect Big bang

#### Science - Plants & Animals

Make friends with a tree.

Sit in different quiet areas and observe what you can see

Local walk taking pictures of different types of trees

Sort animals to different habitats

Animal guess who- based on sounds they make

Identify different parts of a flowering plant-dissect

Collect items on local walk of living and never lived to sort

Planting wild and woodland flowers

Observe pine cones opening and closing in different conditions

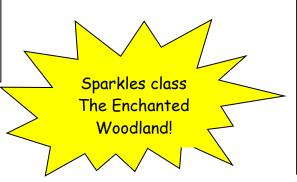
History -

# **Curriculum Planning Map**

Music -

#### D&T - building structures and party food

Make 3D junk models of different creatures
Build a nest or a den for a woodland animal
Make own woodland crown
Use natural materials to make tree hangings and sculptures
Make a home for a tiny magical creature-fair/imp
Make tiny treats for a tea party
Make animals masks to wear during woodland tea party



#### Geography - Making maps

Identify places on school map to plant plants

Plan a map then follow these to build mini woodlands in shoe box

Following a trail of animal footprints

What animals can we spot on an animal observation walk?

# **Educational visits / Enrichments**

Local tree hunt walks
Art gallery?

### PE - Team games

Exploring movement and dance.

Cat and mouse games

Team games related to animals - crocodile river

Animal games

# <u>PSHE - Safety/responsibility in the local</u> community

Walking school safely exploring the different environments

Walk around the community.

Making choices of where to walk.

Knowing how to cross the road.

Litter Picking

#### Literacy - lists & instructions

<u>Sparkles class Story: The Autumn Forest sensory story.</u>
Little Red Riding hood/The Gruffalo - explore the characters, setting and events.

Sensory story explore the forest through sensory discovery

Other pathways Lists: Make lists of the things we need for our woodland party, lists of children in class, lists of things we need to buy for our snack or lunches. Create lists of the things we see on our walks around the local area

<u>Instructions:</u> Listen to and follow instructions as part of daily routines

Identify bossy words (imperative verbs) and the structure of a set of instructions

Follow instructions to make a woodland crown, plant a seed, follow a map

# Maths - Number & length & height

<u>Number:</u> Counting, number recognition, matching numerals to quantities. Adding group together to find a total, subtracting objects and finding how many are remaining.

Putting symbols in chronological order using positional and ordinal language

#### Length & Height:

Link to growing a plant -measuring the height using standard and non-standard units

Using comparative language to measure the height of the plants and trees we can see around us

Make playdough snakes; explore which is the longest, shortest etc

# Key (Use Format Painter to change words to suit key)

**Art (Light Orange)** 

Design Technology (Green)
Geography (Brown)

History (Purple)
ICT (Red)

Literacy (Yellow)

Mathematics (Blue)

Modern Languages (Grey)

Music (Pink)
PE (Light Blue)

PSHE (Black)

Science (Orange)

RE (Light Purple)

Visits (Lime)