Key Stage 2 “Commotion In The Ocean” Autumn Term 2022 Spring 2022

Faculty: Creative Arts

**Art: Modelling and Sculpture**

Create sea creatures using a

Variety of mediums including

Ribbon threaded fish/turtles.

Use playdough to create model fish. Paper plate jelly fish.

**DT: Sea sculptures** –

Create sea sculptures using plastic bottles – upcycling Veronika Richterová



-------------------------------------

**Music: There’s a hole in the bottom of the sea, Under the Sea, Relaxing aquarium videos**

Explore the types of music listened to and played around the world. Listen to different examples, choosing our favourite.

Explore different instruments to play alongside each of the pieces of music we have explored.

Explore the tempo/pitch and rhythm of each piece of music and identify areas of fast/slow and high/low in each piece.

**Continuous provision**

Water play

Playdough

Regulatory activities

--------------------------

Faculty: Communication

**English:**

**Autumn 1 –Popular Modern Stories & Authors –**

**Julia Donaldson** – The Snail and the whale, Tiddler

**Marcus Pfister –** Rainbow Fish

Explore the story using images, re-tell the story by sequencing the pictures and exploring the language used within the story. Create our own sea creatures using PECS to choose the colours that we want to use. Sensory trays used to create an underwater scene and explore the fish within the trays, staff to model language used within the story.

**Continuous Provision**

Water play

Playdough

Regulatory activities

**Autumn 2** -**Poetry Free verse text Commotion in the ocean**

Looking at the rhymes around each individual animal in the book. Focus on rhyming strings and adults modelling reading rhymes. Use pecs to name the sea creatures and attach adjectives to a picture of a sea creature using the “I see” sentence starter (symbol). Use Oxford Owl e-book ‘Deep Down Weird’ for inspiration to describe their own creatures and link to a resource/ tactile experience/picture (and build descriptive poetry from the sensory experience i.e. acrostic poems from their resource or names of sea creatures etc.

Faculty: Personal Development

**PE:** Multi-skills

**PE:** Gymnastics

-----------------------------------------

**PHSE: PANTS rule**

Exploring each element of the PANTS rule. Use NSPCC resources for support. Use the Makaton resources.

**PHSE: E-Safety**

Explore each element of the E-Safety rules (SMART with a heart) and how we can put these into practice through the use of real life scenarios

----------------------------------------

**RSE: Growing Up**

Explore what it means to be healthy including maintaining a healthy diet, an active lifestyle, being aware of germs and how they can affect us.

Explore the stories of Oliver’s Vegetables and Oliver’s Fruit Salad

Food tasting – identifying likes/dislikes

Healthy smoothie creations

How much sugar in drinks

**SMSC: Representation**

How do we represent ourselves and who we are?

Identifying ourselves using mirrors, talking about what we can see e.g. hair colour etc.

Design and make a representation of ourselves for our display.

Faculty: STEM

**Computing:** **Programming**

Explore Beebots and how we use them, giving directions to control devices – this is called algorithms. Can we get the Beebots to go where we want them to?

**Computing: Using software and input devices**

Explore input devices including a walkie talkie, using an IPad and the touch screen. How do we use it? What do we need to do to make it work?

------------------------------------------

**Maths: Number and Place Value**

Number recognition, counting simple addition and subtraction. Discriminating between contrasting quantities, counting out objects and labelling sets of objects, 1:1 correspondence. Show an understanding of number value. Join in with simple action songs and number songs showing an appreciation for numbers increasing/decreasing.

**Maths: SSM**

Matching objects/shapes, placing shapes into shape sorters and inset boards. Recognising shapes by name for 2D shapes Triangle, Square and Circle. Using shapes to create an image or pattern.

**Science: Living things and their habitats**

Identify and name a variety of plants and animals in their habitats – use the English text ‘commotion in the ocean to explore the sea creatures habitats. Use small world and continuous provision to extend habitats further.

**Science: Food chains**

Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.

Faculty: The World Around Us

**French: Greetings**

Sing greeting songs

Boardmaker visuals for simple greetings

------------------------------------------

**Geography: What is an ocean?**

What is life like in the ocean?

How are oceans used?

How do they help people?

What creatures live in the ocean?

**Continuous provision**

Water play

Playdough

Regulatory activities

**Where are the different oceans and seas?**

Locate them and their neighbouring countries using maps etc.

Identify which sea/ocean is closest to us.

Where the oceans are in relation to each other?

------------------------------------------

**RE Hinduism – Diwali**

Explore the significance of light for Hindus

Diva lamps, make and decorate – send home

**RE Christianity - Christmas**

The story of the Birth of Jesus and how Christian’s celebrate

